

## W2\_Gamified Sustainability For Future Cities

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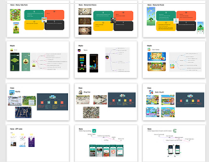


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### STEP 1.. DESIGN CHALLENGE:

Gamified sustainability for future cities

Let's design a platform that connects urban planning, communities, and the natural environment to one collaborative cycle. We are going to explore scalable ideas for supporting the nutrient cycle in cities.



### STEP 2..SERVICE DESIGN DAY \_BRAINSTORM \_SKETCH



### STEP 3..PROTOTYPE

- \_USER FLOW
- \_FUNCTIONS
- \_SHARE
- \_RECYCLE
- \_COMMUNITY
- \_EXERCISE

as a sharer



### \_DISCUSSION

