

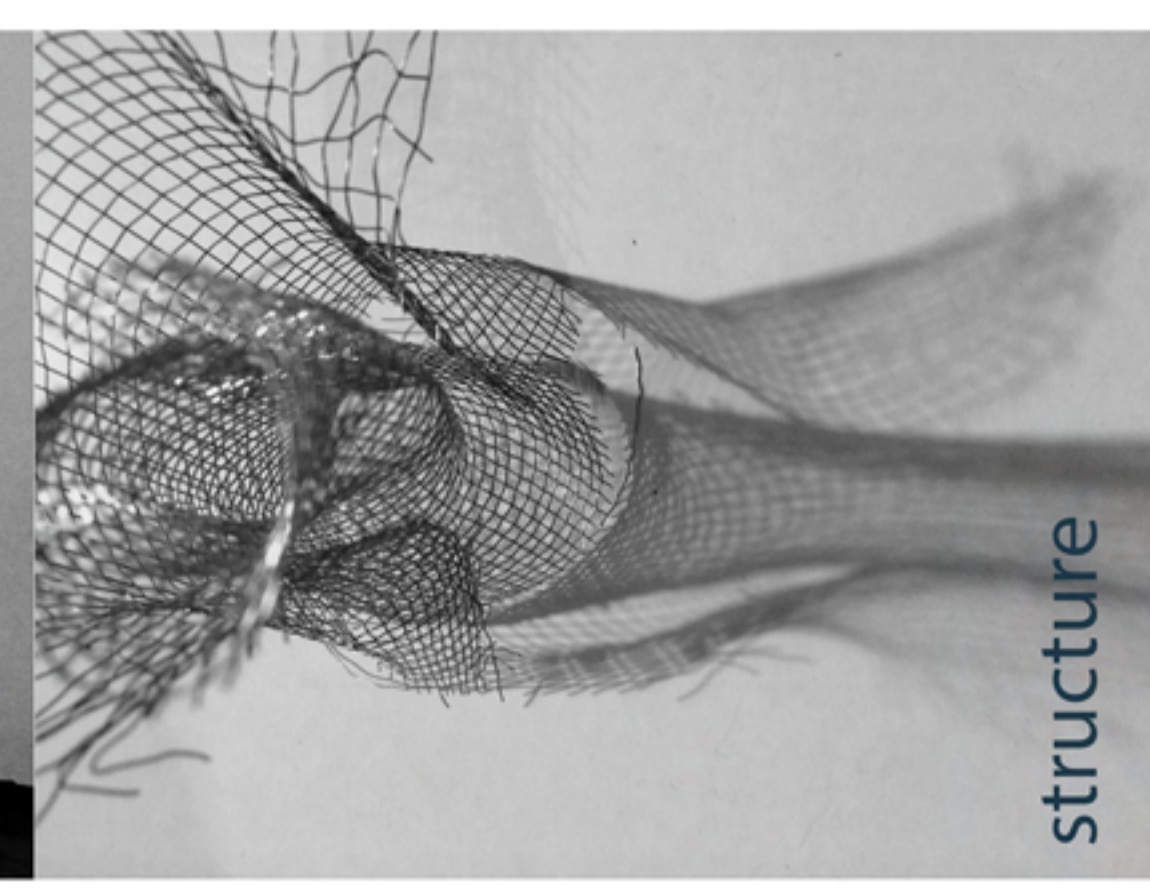
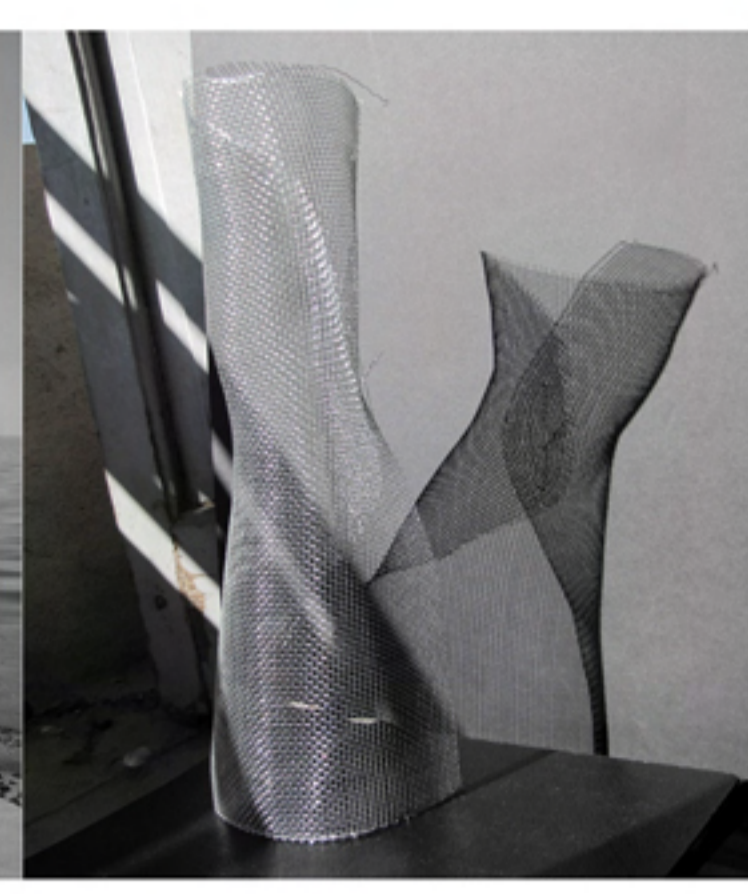
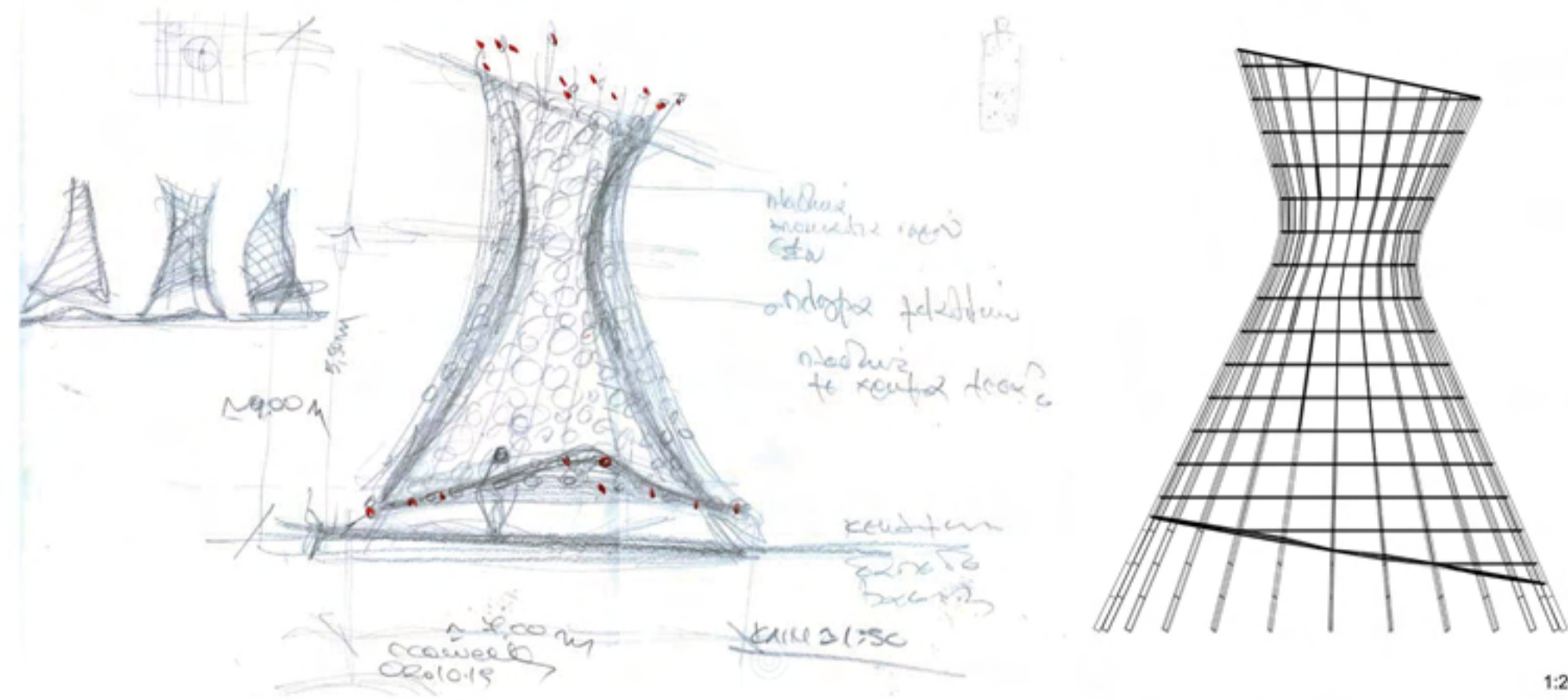
What is environmental awareness? Why is it significant? What are the principles of sustainability? How can those principles be promoted through design? In addition to the above, how could sustainability be achieved in public space?

The architectural approach was the intention for a 'spatial experience' to be designed and hopefully be constructed that could perform in a similar manner. How could such emotional impact be achieved? What could that 'spatial experience' be?

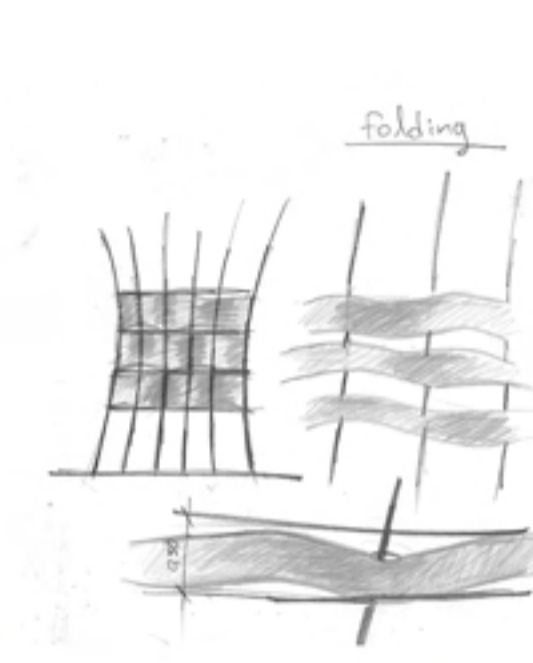
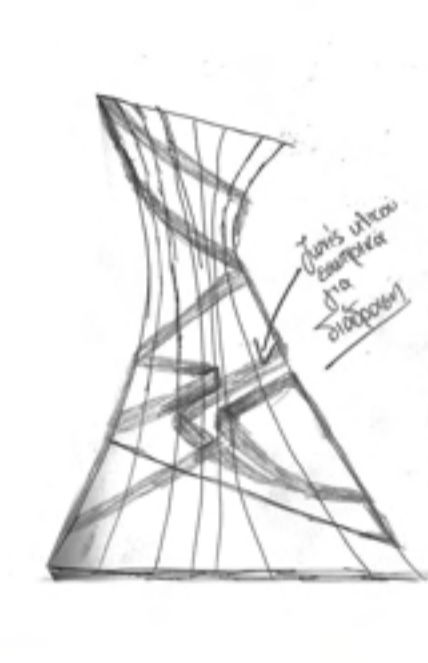
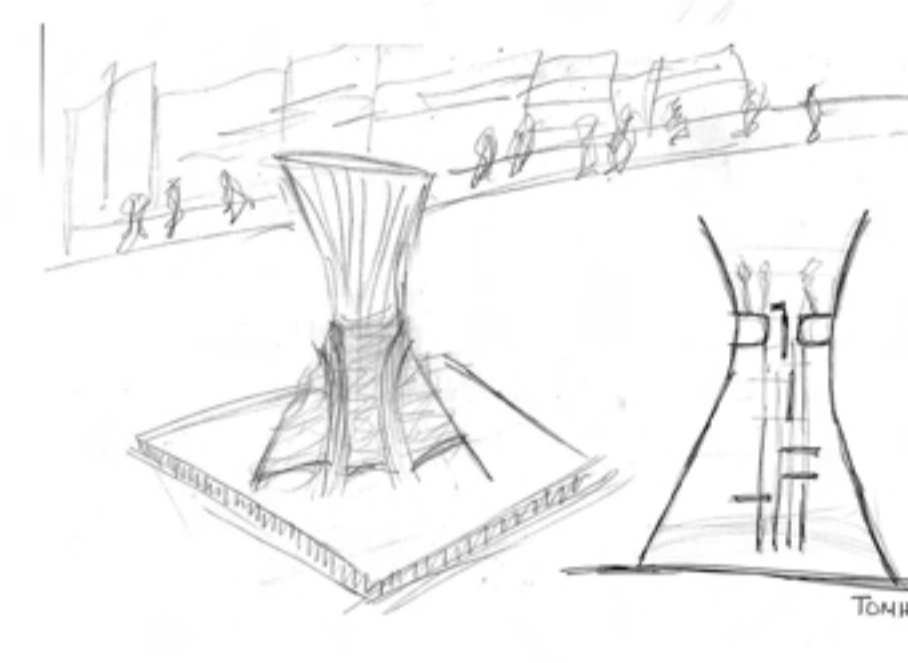
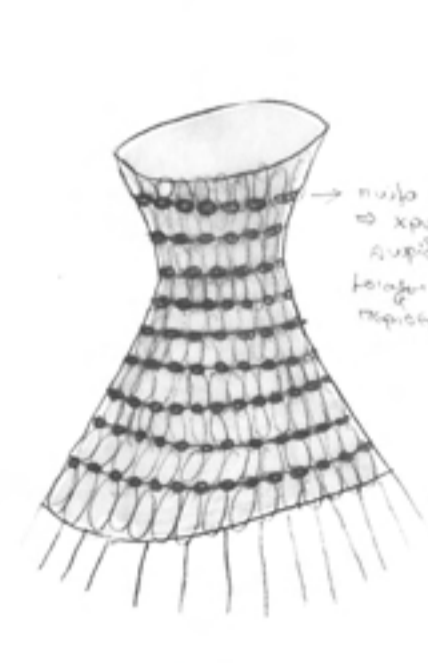
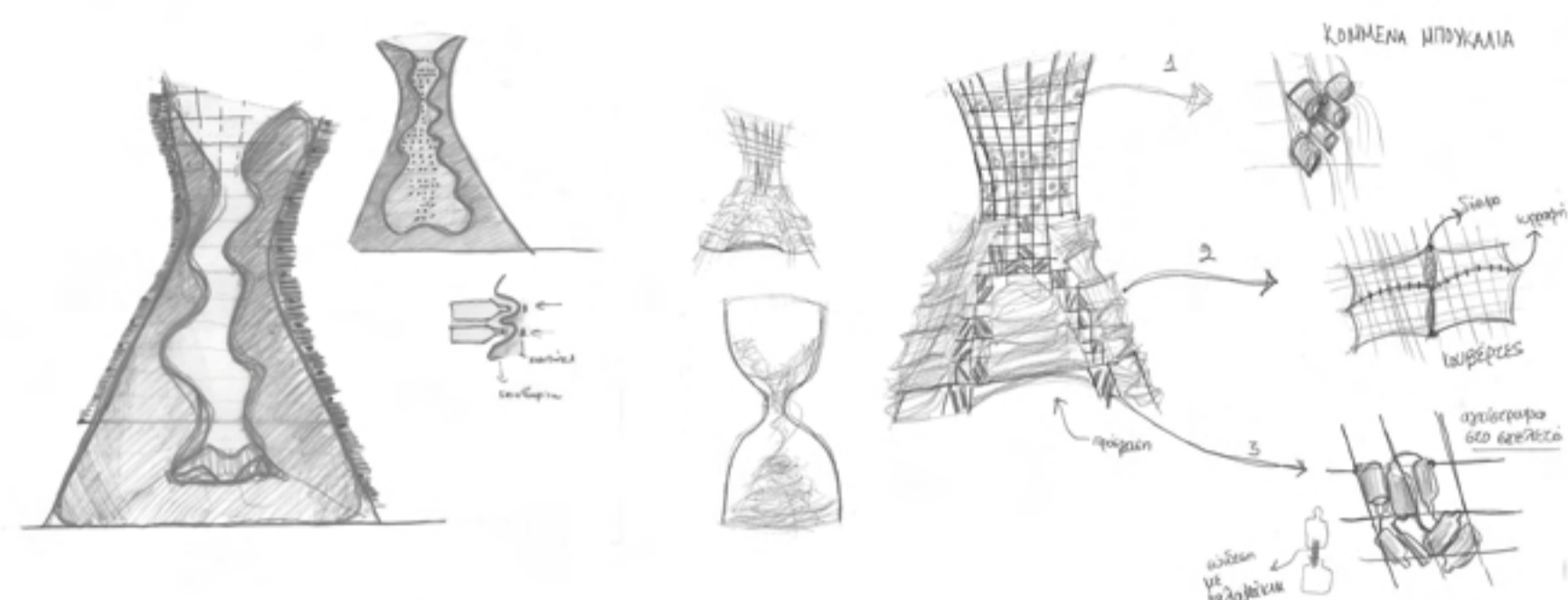
The design of a temporary living environment, a space in between a cave and a nest that would have a functional use but at the same time provide an ephemeral but dense experience, with stimuli strong enough for the occupant to feel sentiments forgotten in his everyday life. An architectural atmosphere that would bring him in touch with his nature in order to understand it, respect it, preserve it.



relation with the city



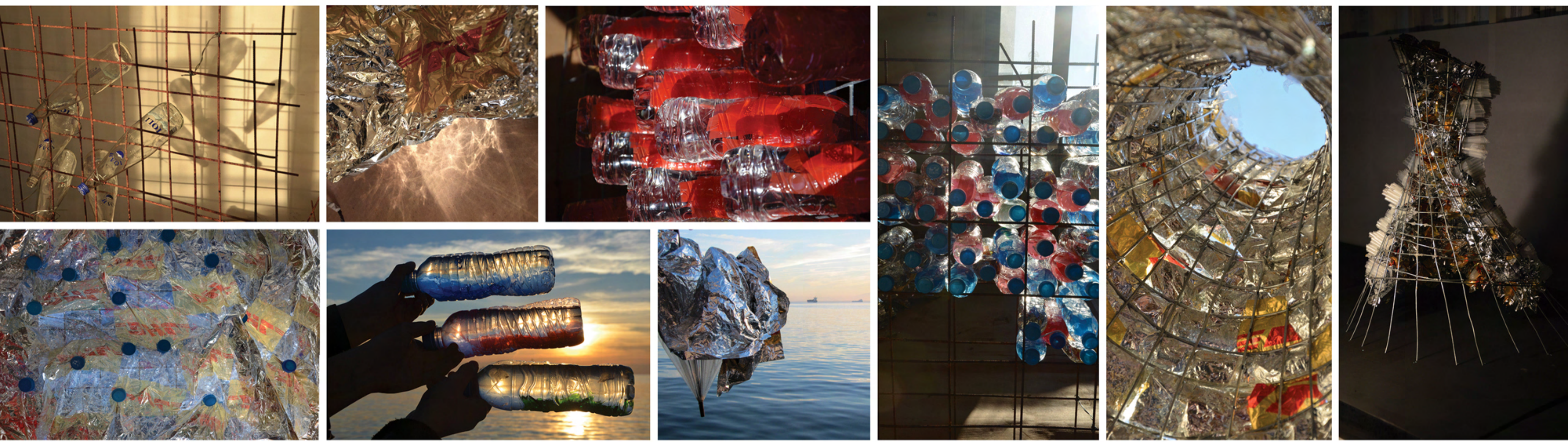
structure



form iterations

The main ecological performance of the pavilion would be that it would create respect for nature, but it would be great if it had a low carbon footprint itself as well! How could such a thing be achieved? Readymade discarded materials should be the best option. If we could find incomplete systems that instead of allowing the used materials to be trashed, we harvested them for our use then we could illustrate as well that sustainability is about shifts in perception, shifts in the design process of a project: instead of designing with the material of our choice we would design with the material of our availability.

an ephemeral pavilion on the water that would act as a sing of welcome to all



from the concept to the form / from the structure to the materiality / from the intended spatial atmosphere to the idea of a space in between



Elements that guide the investigations, at the same time were being reshaped by it formulating the final product: an ephemeral pavilion that balances between the sea and the sky, a spatial atmosphere in the form of a gentle, curvy shape based on our original design iteration constructed with the collected materials.
Different ideas, different elements, in order to define a space between. Bottles filled with color iterations, water in the bottles, elements moving with the movement of the pavilion on water, pavilion changing colors, a pavilion on rails covered with mylar pillows that harvest the blowing wind and forces the pavilion to rotate and many more.
In conclusion, our intentions of designing a spatial atmosphere that delivers dense emotional experiences for the ephemeral pavilion's occupant that influences the way he/she perceives the world, resonates with the dense experience of collaboration and team work among the members of this group that created it.